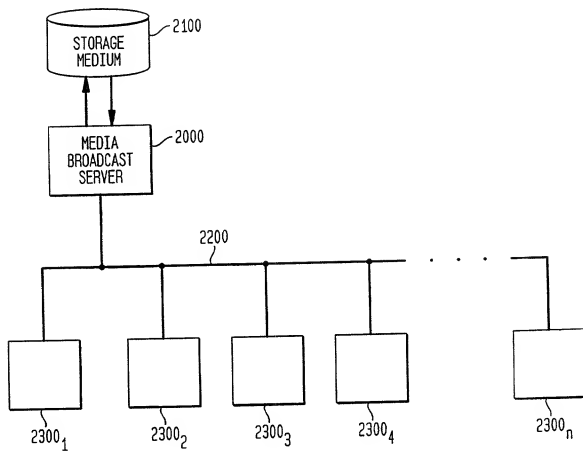


FIG. 1



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FIG. 2

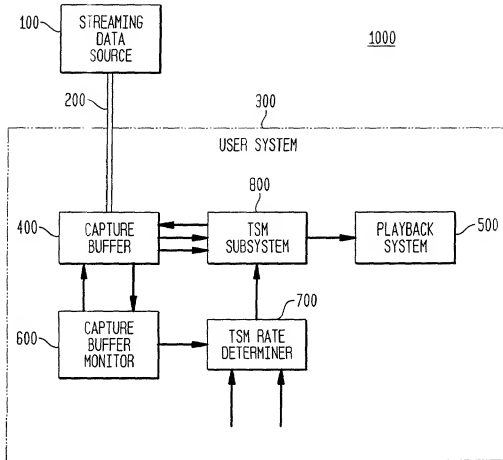


FIG. 3

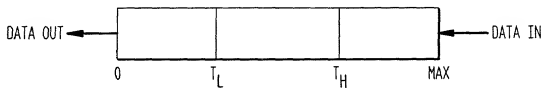
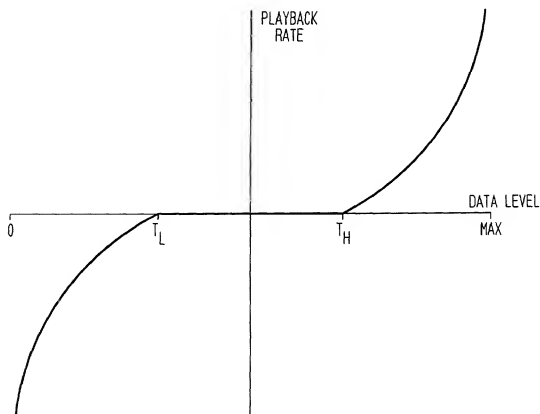


FIG. 4



$0 \leq x < T_L$	PLAYBACK RATE = (SCALE) $\tanh^{-1}((x - T_L) / (T_L))$
$T_L \leq x < T_H$	PLAYBACK RATE = 1.0
$T_H \leq x \leq \text{MAX}$	PLAYBACK RATE = (SCALE) $\tanh^{-1}((x - T_H) / (\text{MAX} - T_H))$

FIG. 5

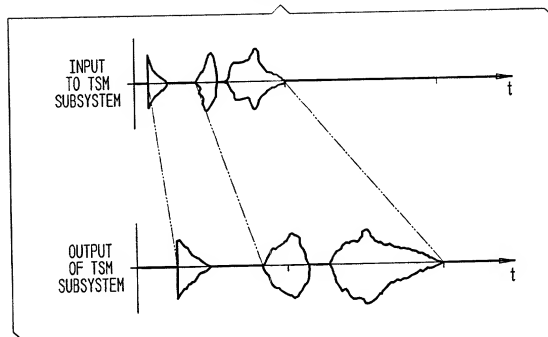


FIG. 6

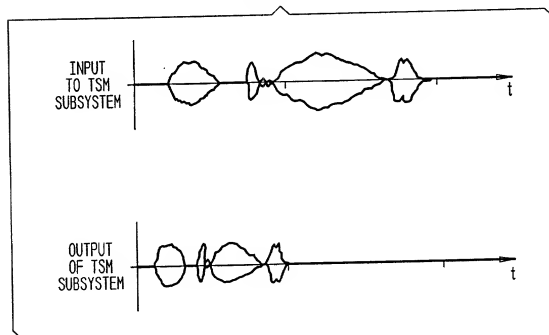


FIG. 7

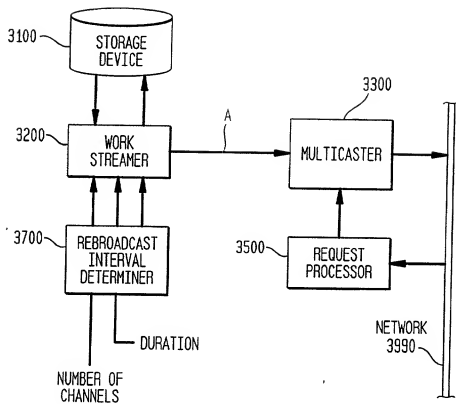


FIG. 8A

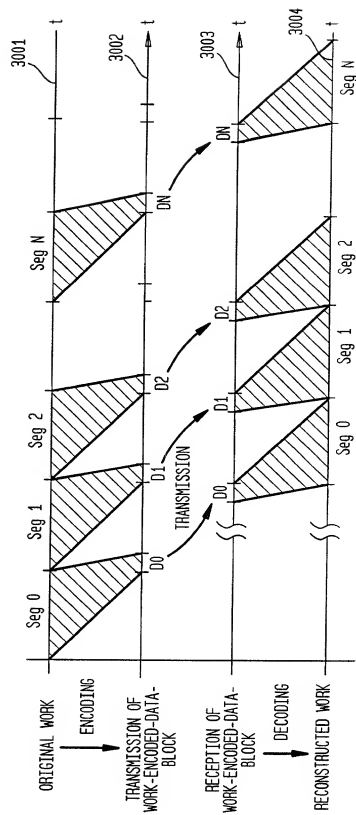
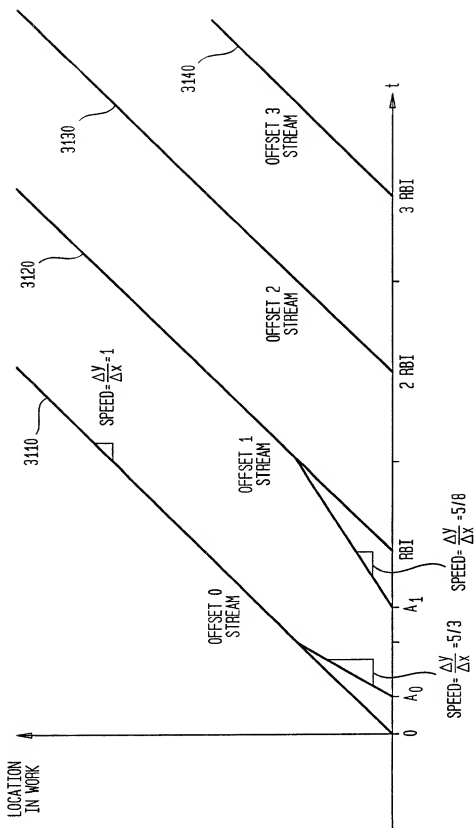


Figure 1 illustrates six TDM streams (0 to 5) over time. Each stream is represented by a horizontal line with segments labeled Seg 0 through Seg 5. The streams are offset in time, with Stream 0 starting at 3010, Stream 1 at 3020, Stream 2 at 3030, Stream 3 at 3040, Stream 4 at 3050, and Stream 5 at 3060. A vertical arrow labeled RBT indicates a time interval between Seg 5 of Stream 0 and Seg 0 of Stream 1.

TDM CHANNEL CONTENT	TDM FRAME					TDM CHANNEL ALLOCATION
Seg 0	0	1	2	3	4	0
Seg 1	1	2	3	4	5	1
Seg 2	2	3	4	5	0	2
Seg 3	3	4	5	0	1	3
Seg 4	4	5	0	1	2	4
Seg 5	5	0	1	2	3	5

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FIG. 9A



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FIG. 9B

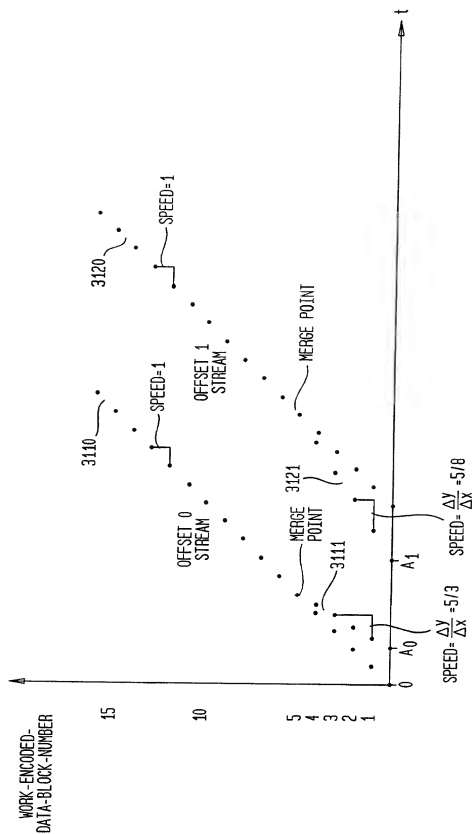


FIG. 9C

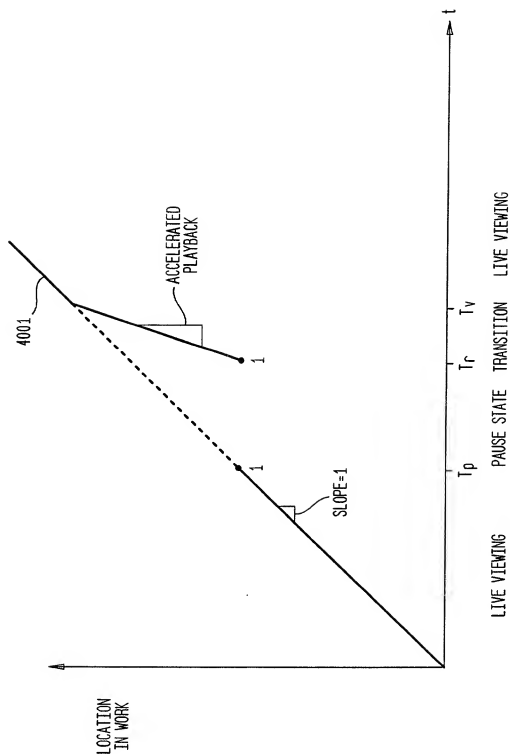


FIG. 10

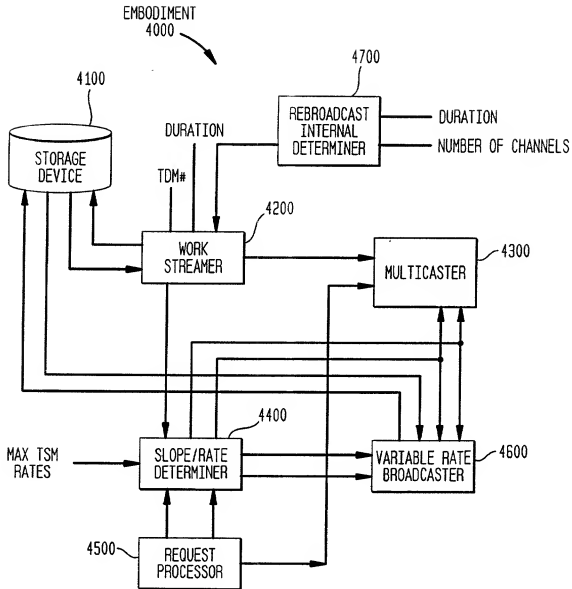


FIG. 11A

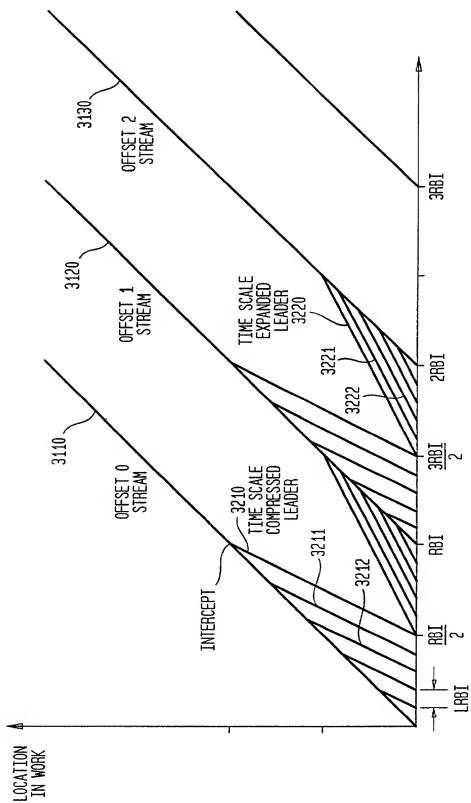


FIG. 11B

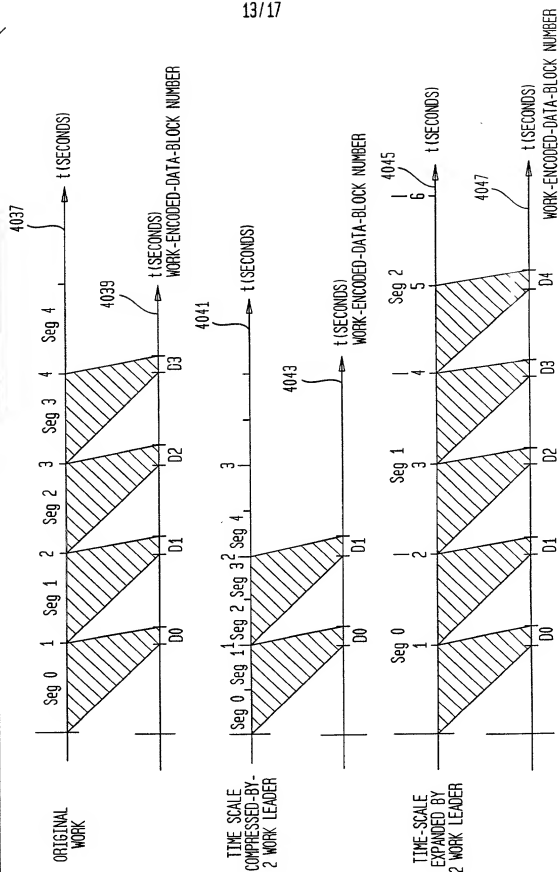


FIG. 12

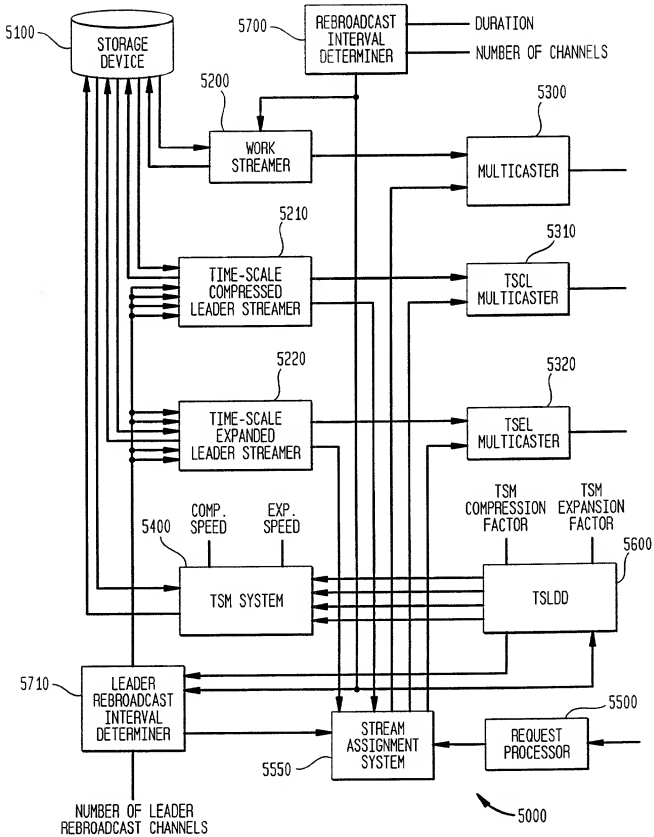
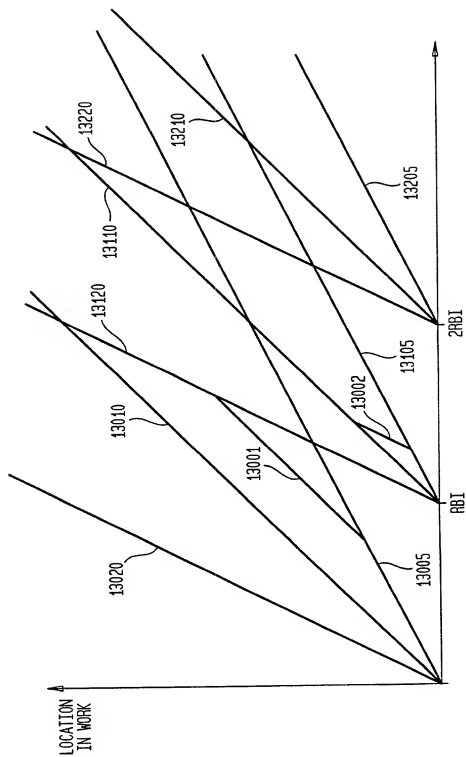
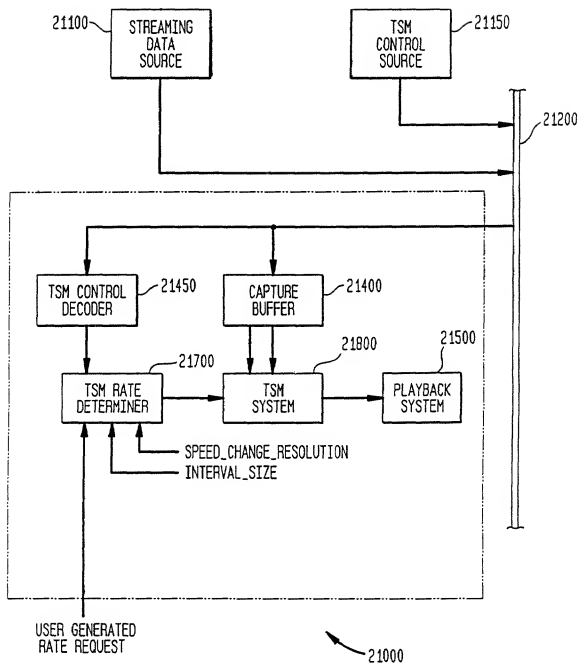


FIG. 13



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FIG. 14



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[illegible]